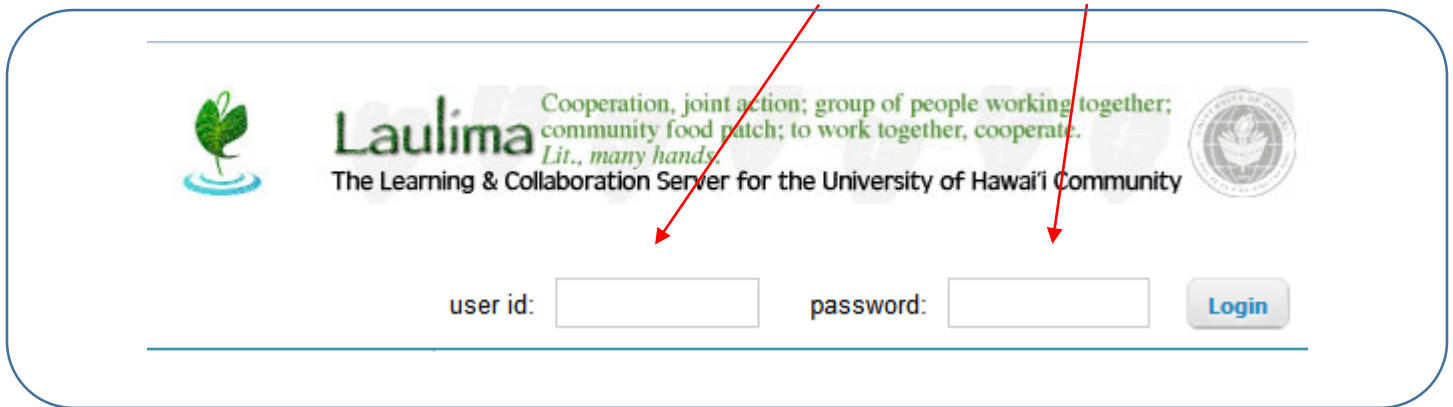
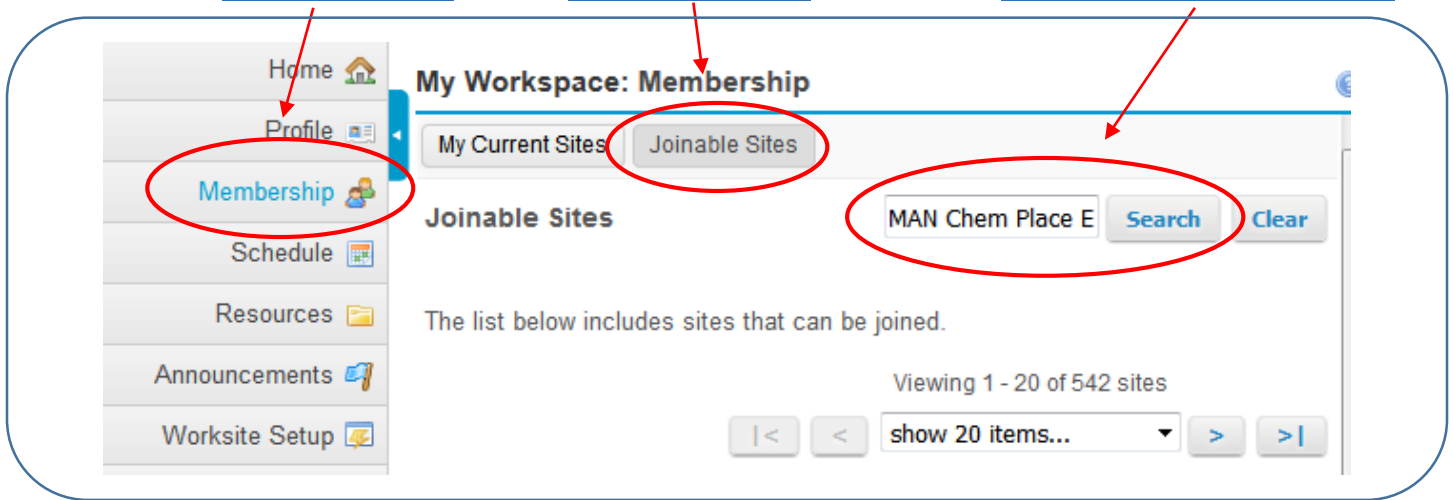


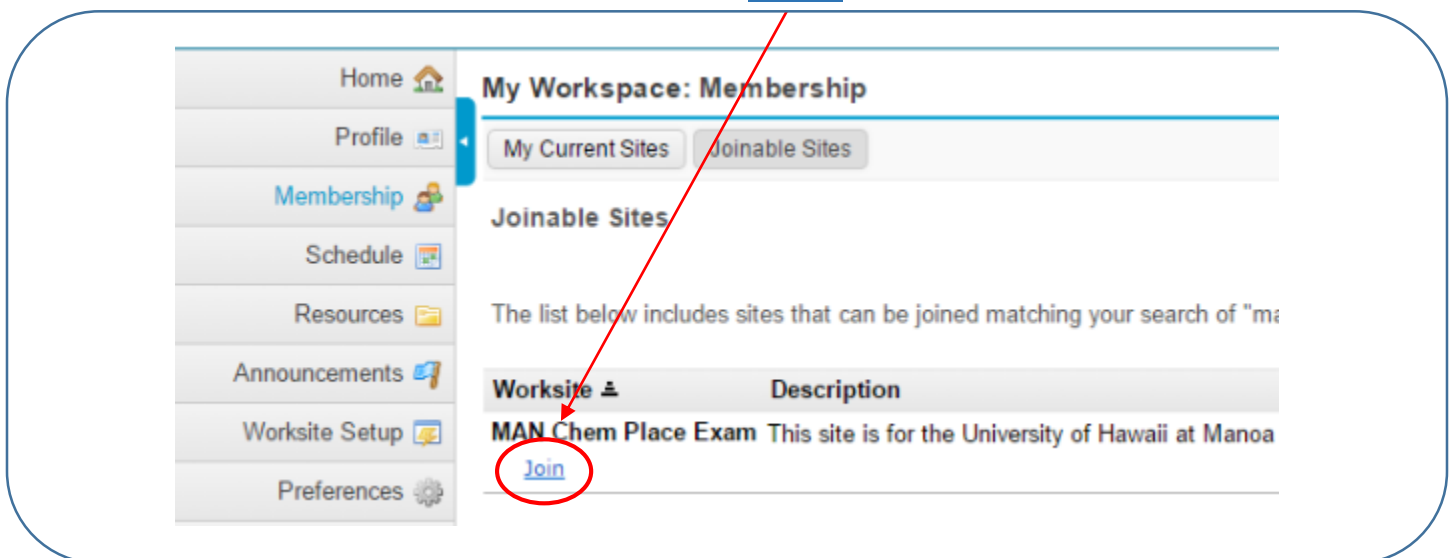
1. Log into Lulima using your **UH username** and **password**



2. Click on **“Membership”**, select **“Joinable Sites”**, and search **“MAN Chem Place Exam”**



3. Select **“Join”**



4. Click on **“My Current Site”** and select **“MAN Chem Place Exam”**

Worksite	Description
<a href="#">MAN Chem Place Exam</a>	This site is for t

5. **IMPORTANT:** Read the **“Worksite Information”** in the **“Home”** tab

**MAN Chem Place Exam: Worksite Information**

**This site is for the University of Hawaii at Manoa Chemistry Placement Exams**

All students who wish to enroll in CHEM 161 or 171 at UH Manoa for the first time must take the Prechemistry Assessment and obtain a passing score. Any student thinking of registering for Chem 131, 161 or 171 is advised to at least attempt the placement exam twice. It is your responsibility to take the exam sufficiently early that you have a qualifying score before your registration window and to follow the rules outlined below.

During open exam periods you can take the exam from any computer at any time. The placement exam for each semester will be activated on the morning of the published testing start date and will remain accessible until 5:00 PM (FIRM) on the testing end date indicated on the UHM Chemistry webpage.

Students need assistance with the exam should contact UH Manoa's Kokua Program before attempting the exam to make arrangements.

**RULES:**

- There is a 60 minute time limit.
- You may take the exam TWICE during the enrollment period for any given SEMESTER, but the attempts MUST be at least 24h apart.

Students who score below 16 on both attempts are advised to enroll in [CHEM 131](#) so that they have an opportunity to strengthen their background

**Browser Compatibility: Use Firefox as other browsers may not work properly. It can be downloaded for free.**

6. Click on **“Assignments, Test, and Surveys”** and select **“Begin”**

Type	Title	Status
	Fall 2015 Chemistry Placement Test Site	Ready to begin